



# INCREDIBLY COOL EVENTS

## ICE EXTRAVAGANZA CHEER & DANCE

| Team Name | Routine | Division | No. on Team | Panel |
|-----------|---------|----------|-------------|-------|
|           |         |          |             |       |

| DIFFICULTY OF ROUTINE 5 Points   |       |  |
|--|-------|--|
| <i>The difficulty of the routine, with no reflection on execution. Effective incorporation of challenging elements, examples include overall level and pace. The intricacy of pom motions, footwork skills, direction changes, transitions and formations.</i> |       |  |
| DIFFICULTY OF ROUTINE (5)  | SCORE |  |
| Low 3.0-3.5  |       |  |
| Mid 3.5-4.5  |       |  |
| High 4.5-5.0   |       |  |
| DIFFICULTY OF TECHNICAL SKILLS 5 Points  |       |  |
| <i>The difficulty of technical skills throughout routine.</i>  |       |  |
| DIFFICULTY OF TECHNICAL SKILLS (5)   | SCORE |  |
| Low 3.0-3.5  |       |  |
| Mid 3.5-4.5  |       |  |
| High 4.5-5.0   |       |  |

| OVERALL IMPRESSION 5 Points  |       |                            |
|--|-------|----------------------------|
| <i>APPEAL / APPROPRIATENESS. Appropriateness of the music, costume and choreography. Did the performance leave a memorable and lasting impression?</i> |       |                            |
| OVERALL IMPRESSION (5)   | SCORE | NOTES:                     |
| Low 3.0-3.5  |       |                            |
| Mid 3.5-4.5  |       |                            |
| High 4.5-5.0   |       |                            |
|  |       | TOTAL SCORE:<br>(5 points) |

### SKILL DIFFICULTY GUIDANCE GRID

| SKILLS               | LOW  | MID  | HIGH / ELITE  |
|----------------------|--|--|---|
| <b>URNS</b>          | Single Pirouette en dehors<br>Tour en L'air<br>Pirouette sur le cou-de-pied<br>Turns with Chase<br>1-2 Chenne Turns<br>Pose Turn | Double Pirouette en dehors<br>1-3 Fouette Turns<br>3+ Chenne Turns                             | Triple Pirouette en dehors<br>Pirouette into outside illusion<br>4+ fouettes<br>Turns changing spots<br>Leg Holding turns Double tour en lair |
| <b>LEAPS / JUMPS</b> | Grande Jete Developpe<br>Tilt Jump/Leap<br>Straddle Jump   | Leap in Second<br>Calypso<br>Axel Turn<br>Firebird Jete<br>Turning C jump<br>Turning tilt jump | Switch split leap<br>Switch firebird leap<br>Turning open second leap<br>Turning Discs<br>Turning tilt jump (reverse)                         |
| <b>KICKS</b>         | Straight kicks – Front and Back<br>Tilt Kick<br>Fan Kick   | Combination Kicks  |   |
| <b>OTHER</b>         | Chase<br>Kick ball change<br>Pas de bouree<br>Arabesque  | Walkover<br>Illusion<br>Leg Hold<br>Shoulder roll<br>Ponche<br>Splits<br>Developee below 90*   | Aerial Cartwheel<br>Free Walkover<br>Developpe above 90*<br>Ponche into forward roll<br>Layout  |



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| EXECUTION OF POM SKILLS (10 points)  |       |                             |
|--|-------|-----------------------------|
| <i>Demonstration of proper execution of elements such as but not limited to pom passes, leaps, turns, jump sequences, lifts, kick lines etc with strong technique.</i> |       |                             |
| EXECUTION OF POM SKILLS (10)   | SCORE | TOTAL SCORE:<br>(10 points) |
| Below 7.5-8.0  |       |                             |
| Low 8.0-8.5  |       |                             |
| Mid 8.5-9.5  |       |                             |
| High 9.5-10.0  |       |                             |
| MOTION STRENGTH / SHARPNESS / QUALITY OF MOVEMENT (10 points)  |       |                             |
| <i>The individual dancer's strength, clear clean form, intensity and quality of movement throughout routine. Overall strength of motions.</i>                          |       |                             |
| STRENGTH / QUALITY OF MOVEMENT (10)  | SCORE | TOTAL SCORE:<br>(10 points) |
| Below 7.5-8.0  |       |                             |
| Low 8.0-8.5  |       |                             |
| Mid 8.5-9.5  |       |                             |
| High 9.5-10.0  |       |                             |

| MOTION PLACEMENT / ALIGNMENT / EXTENSION (10 points)   |       |                             |
|--|-------|-----------------------------|
| <i>The performers correct posturing, control, body placement. The individual dancer's ability to exhibit the presented style effectively &amp; continually throughout routine.</i> |       |                             |
| PLACEMENT / ALIGNMENT (10)   | SCORE | TOTAL SCORE:<br>(10 points) |
| Low 7.5-8.0  |       |                             |
| Mid 8.0-9.0  |       |                             |
| High 9.0-10  |       |                             |

| OVERALL IMPRESSION 5 Points  |       |                            |
|--|-------|----------------------------|
| <i>APPEAL / APPROPRIATENESS. Appropriateness of the music, costume and choreography. Did the performance leave a memorable and lasting impression?</i> |       |                            |
| OVERALL IMPRESSION (5)   | SCORE | TOTAL SCORE:<br>(5 points) |
| Low 3.0-3.5  |       |                            |
| Mid 3.5-4.5  |       |                            |
| High 4.5-5.0   |       |                            |



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| COMPOSITION OF ROUTINE (15 points)   |       |                             |
|--|-------|-----------------------------|
| <i>How well the movement complements the music. The presentation of new and unique 'pictures' created through a variety of pom motions, staging and transitions. Appropriate utilization of the team's ability level.</i>  |       |                             |
| COMPOSITION OF ROUTINE (15)  | SCORE | TOTAL SCORE:<br>(15 points) |
| Low 9.0 - 11.0   |       |                             |
| Mid 11.0 - 13.0  |       |                             |
| High 13.0 - 15.0   |       |                             |
| SPACING (10 points)  |       |                             |
| <i>The performers positioning - correct distances between each other in and throughout all formations and transitions.</i>   |       |                             |
| SPACING (10)   | SCORE | TOTAL SCORE:<br>(10 points) |
| Low 7.5-8.0  |       |                             |
| Mid 8.0-9.0  |       |                             |
| High 9.0-10.0  |       |                             |
| ROUTINE STAGING / VISUAL EFFECTS (10 points)   |       |                             |
| <i>How the dancers are staged on the floor. The seamless incorporation of unique and challenging formations and transitions and their placement on the stage. Visual effects developed through a variety of pom motions, creative floor work, group/partner work, level changes, opposition, formation changes, etc.</i> |       |                             |
| STAGING / VISUAL EFFECTS (10)  | SCORE | TOTAL SCORE:<br>(5 points)  |
| Low 3.0-3.5  |       |                             |
| Mid 3.5-4.5  |       |                             |
| High 4.5-5.0   |       |                             |

| GROUP EXECUTION 10 Points   |       |                             |
|---|-------|-----------------------------|
| <i>INTERPRETATION / SYNCRONIZATION. How well does the team dance together as a group, rather than execution of technique. The ability of the team to maintain accuracy, clarity and control along with commitment to the style and interpretation of movement as a group.</i> |       |                             |
| GROUP EXECUTION (10)  | SCORE | TOTAL SCORE:<br>(10 points) |
| Low 7.5-8.0   |       |                             |
| Mid 8.0-9.0   |       |                             |
| High 9.0-10.0   |       |                             |
| GROUP COMMUNICATION 5 Points  |       |                             |
| <i>The genuine use of projection, confidence, energy and intensity.</i>   |       |                             |
| GROUP COMMUNICATION (5)   | SCORE | TOTAL SCORE: (5 points)     |
| Low 3.0-3.5   |       |                             |
| Mid 3.5-4.5   |       |                             |
| High 4.5-5.0  |       |                             |
| OVERALL IMPRESSION 5 Points   |       |                             |
| <i>APPEAL / APPROPRIATENESS. Appropriateness of the music, costume and choreography. Did the performance leave a memorable and lasting impression?</i>  |       |                             |
| OVERALL IMPRESSION (5)  | SCORE | TOTAL SCORE:<br>(5 points)  |
| Low 3.0-3.5   |       |                             |
| Mid 3.5-4.5   |       |                             |
| High 4.5-5.0  |       |                             |



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### DEDUCTION SUMMARY

| ROUTINE INFRACTIONS | USASF SAFETY VIOLATION | TOTAL |
|---------------------|------------------------|-------|
|                     |                        |       |

#### ROUTINE / BOUNDARY / TIME INFRACTIONS

| TYPE CODE | LS | M | RS | SUB TOTAL  | TOTAL |
|-----------|----|---|----|------------|-------|
| AF        |    |   |    | AF x 0.25  |       |
| BF        |    |   |    | BF x 0.75  |       |
| MBF       |    |   |    | MBF x 1.25 |       |
| MD        |    |   |    | MD x 1.75  |       |
| BV        |    |   |    | BV x 0.25  |       |
| TV        |    |   |    | TV x 0.25  |       |
| TOTAL     |    |   |    |            |       |

\*The competition boundary is defined as the performance surface. A deduction will be issued if both athletes' feet go outside the competition boundary.

#### TIMING VIOLATIONS

\*Time deductions – Routines should be no longer than 2.30 (Stunt Routines 1.15), routines timed at 2.31-2.35 will be issued a warning, routines timed at 2.35-2.45 will be given a deduction of 0.25. Routines exceeding 2.45 will be deducted 0.25 for every second over 2.45.

### IASF SAFETY VIOLATIONS

| TYPE CODE  | VALUE | SUB TOTAL | TOTAL |
|--|-------|-----------|-------|
| Tumbling skills performed out of level and General Safety Guidelines | 0.50  |           |       |
| Building Skills performed OUT OF LEVEL                               | 1.0   |           |       |
| Image policy – Inappropriate choreography, uniform and/or music      | 0.25  |           |       |
| UNSPORTSMANLIKE CONDUCT  | 1.0   |           |       |
| TOTAL  |       |           |       |

### DEDUCTION SUMMARY

| IASF RULE SAFETY VIOLATIONS |
|-----------------------------|
| Notes:                      |